

MOTIVATIONS

TYPE: <u>Ambition (Greed)</u>	TYPE: _____
Elessa likes money a lot. She likes having it just to look at, she likes spending it to help her make more. She won't sell out her friends or anything for a credit, but she probably has a number in mind. Especially since losing it to the Empire she wants a pile of credits even more.	

CHARACTER DESCRIPTION

GENDER: Female

AGE: 27

HEIGHT: 1.67

BUILD: Average

HAIR: Black

EYES: Hazel

NOTABLE FEATURES:

OBLIGATIONS

TYPE: <u>Criminal (Empire)</u>	TYPE: _____
MAGNITUDE: <u>5</u>	MAGNITUDE: _____
Elessa and her family were declared traitors to the Empire when they stood up against some of their business practices and were to be arrested. Elessa managed to get out in time with Joll's help but is still a wanted woman as far as the Empire is concerned. ++	
GROUP'S CONTRIBUTION RANK: _____	

CRITICAL INJURIES

SEVERITY:	RESULT:

EQUIPMENT LOG

WEAPONS & ARMOR	PERSONAL GEAR
Vibroknife (Enc 1) Modified Light Blaster Pistol (Enc 1) >Shortened Barrel Blaster Pistol (Enc 1) Armored Blazer (Enc 3)	Comlink (Wrist) Datapad (Enc 1) Holo-messenger Restraining Bolt Stimpacks (2) Synthskin (2) Utility Belt

MISCELLANEOUS

CREDITS 400

ENCUMBRANCE Threshold: 7 (8), Current: 7

TALENTS AND SPECIAL ABILITIES

NAME	PAGE #	ABILITY SUMMARY
Grit 1		+1 Strain Threshold (Added in above.)
Know Somebody 2		Once per session when attempting to purchase an item legally, reduce the rarity by 2.
Smooth Talker 1 (Negotiation)		Spend Triumph to gain 1 additional success on Negotiation checks.
Wheel and Deal 2		When selling goods legally gain 20% more credits.