

PROTON PACK 
[STANDARD EQUIPMENT]



Small unlicensed nuclear accelerator. Scorches walls, knocks holes through wood paneling, destroys chandeliers and upholstery — and occasionally subdues ghosts.

Attack Setting: Successful Moves roll weakens a ghost.

Containment Setting: Two packs together can guide a ghost into a ghost trap.

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SLIME BLOWER 
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A high pressure tank connected to a pump. What makes the Slime Blower special are its tanks filled with positively charged mood slime. Leaves quite a mess, but less destructive than the Proton Pack.

Attack Setting: Successful Moves roll weakens a ghost possessing a person or object.

Tether Setting: Tethers can capture ghosts without weakening them first.

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