

CHARACTER NAME	Lieutenant Lana Sovv
SPECIES	Sullustan
CAREER	Explorer
SPECIALIZATIONS	Big-Game Hunter/Sharpshooter

SOAK VALUE	
3	
WOUNDS	
12	
THRESHOLD	CURRENT

DEFENSES	
0	0
MELEE	RANGED
STRAIN	
14	
THRESHOLD	CURRENT

CHARACTERISTICS			
BRAWN	2	AGILITY	5
CUNNING	1	WILLPOWER	2
INTELLECT	2	PRESENCE	2

SKILLS			
SKILL	CAREER?	RANK	DICE POOL
ASTROGATION (INT)	●	1	●●
ATHLETICS (BR)			●●●●
CHARM (PR)			●●●●
COERCE (WILL)			●●●●
COMPUTERS (INT)			●●●●
COOL (PR)	●	2	●●●●
COORDINATION (AG)			●●●●●●
DECEPTION (CUN)			●●●●
DISCIPLINE (WILL)			●●●●
KNOW. (LORE) (INT)	●		●●●●
KNOW. (OUTER RIM) (INT)	●	1	●●●●
KNOW. (XENOLOGY) (INT)	●	1	●●●●
LEADERSHIP (PR)			●●●●
MECHANICS (INT)			●●●●
MEDICINE (INT)			●●●●
NEGOTIATION (PR)			●●●●
PERCEPTION (CUN)	●	1	●●●●
PILOTING — PLANETARY (AG)			●●●●●●
PILOTING — SPACE (AG)	●	1	●●●●●●
RESILIENCE (BR)			●●●●
SKULDUGGERY (CUN)			●●●●
STEALTH (AG)	●	2	●●●●●●
STREETWISE (CUN)			●●●●
SURVIVAL (CUN)	●	1	●●●●
VIGILANCE (WILL)			●●●●

COMBAT SKILLS			
SKILL	CAREER?	RANK	DICE POOL
BRAWL (BR)			●●●●
GUNNERY (AG)			●●●●●●
MELEE (BR)			●●●●
RANGED — LIGHT (AG)	●	1	●●●●●●
RANGED — HEAVY (AG)	●	3	●●●●●●

WEAPONS				
WEAPON	SKILL	RANGE	DAMAGE	DICE POOL
Silenced Sharpshooter's Rifle (Slugs)	Ranged (Heavy)	Extreme	8	●●●●●●●●
-Inflict Critical Injury on a hit for ☹☹☹ or ☹. -Accurate 2: Adds ■■ to dice pool when using this weapon. -Pierce 3: Ignores 3 points of target's soak. -Quiet: Produces less noise and no visible shot trail when in use. -Telescopic Sight: - ◆ at Long and Extreme Ranges. -Limited Ammo: 5 Shots, 2 Clips (Maneuver to load a new clip)				
Sharpshooter's Rifle (Detonator)	Ranged (Heavy)	Extreme	8	●●●●●●●●
-Inflict Critical Injury on a hit for ☹☹☹ or ☹. -Accurate 2: Adds ■■ to dice pool when using this weapon. -Blast 5: On hit: Spend ☹☹ to deal 5 damage to anyone Engaged with target. On miss: ☹☹☹ to deal 5 damage to target and anyone Engaged with them. -Knockdown: ☹☹ to knock target prone. + ☹ per silhouette. -Telescopic Sight: - ◆ at Long and Extreme Ranges. -Limited Ammo: 5 Shots, 1 Clip (Maneuver to load a new clip)				
Blaster Pistol	Ranged (Light)	Medium	6	●●●●●●
-Inflict Critical Injury on a hit for ☹☹☹☹ or ☹. -Stun setting: Lowers range to Short, deals Strain damage instead.				
Unarmed	Brawl	Engaged	3	●●●
-Inflict Critical Injury on a hit for ☹☹☹☹☹ or ☹. -Spend ☹☹ to Disorient foes for 1 round (adding ■ to all checks) -Knockdown: ☹☹ to knock target prone. + ☹ per silhouette.				

SPECIES ABILITIES & TALENTS

Confidence 1	May decrease difficulty by ◆ of Discipline checks to avoid fear.
Grit 2	Gain +2 Strain Threshold.
Lethal Blows 1	Add +10 to any Critical Injury results inflicted on opponents.
Skilled Jockey 1	Remove ■ from any Piloting (Planetary) and Piloting (Space) checks the character attempts.
Sniper Shot 1	Before making a non-thrown ranged attack, may perform a Sniper Shot maneuver to increase the weapon's range by 1 range band. Upgrade the difficulty of the attack by ◆.
Stalker 1	Add ■ to all Stealth and Coordination checks (Added in).
True Aim 1	Once per round, may perform a True Aim maneuver to gain benefits of aiming (■) and upgrade combat check (◆ → ●).

EQUIPMENT

Encumbrance Threshold: 7 (11)		Current Encumbrance: 10
Czerka Arms Model 38 Sharpshooter's Rifle (Enc. 5)	Combat Webbing (+3 Enc.)	Gundark Tooth Necklace
Merr-Sonn Model 44 Blaster Pistol (Enc. 1)	Utility Belt (+1 Enc.)	Flightsuit – Soak +1 (Enc. 1)
Extra Rifle Clip (Slugs) (5 shots) (Enc. 1)	Comlink (Handheld)	
Rifle Clip (Detonator Rounds) (5 shots) (Enc. 1)	Respirator (Enc. 1)	
Stimpacks (2) – Heals 5 Wounds with diminishing results with repeated use. Second heals 4, third 3, etc.	Field Ration Pack	

DUTY MOTIVATION

Political Support - 20
Connection (Protection and Freedom of Sullust)

XP AVAILABLE XP SPENT

0
130

GENDER AGE

Female
34

HEIGHT

1.63 Meters

WEIGHT

43 KG

HOMELAND HAIR

Sulon
Black

EYES

Black

NOTABLE FEATURES

Sullustan Home Guard Tattoo on her arm.

BACKGROUND

Lana grew up on the Sullust moon of Sulon. There she first learned how to survive in the wilderness on her own and how to hunt. For a time Lana applied her skills across the galaxy, taking out everything from Gundarks to Kray Dragons until the hunt ceased to be a challenge.

Next joining the Sullustan Home Guard, the private security force of the SoroSubb Corporation, Lana served with distinction as a sharpshooter. When ordered to help root out Rebel Alliance resistance cells on Sullust for the Empire, Lana defected. Now as Chimera Squad's second in command, she is one of the deadliest soldiers the Imps will never see.

DICE SYMBOLS

SUCCESS



Success ✨ symbols are canceled by Failure ▼ symbols; if there are any Success ✨ symbols left, the check succeeds.

TRIUMPH



Triumph ✨ symbols count as Success symbols ✨ and may also be spent to trigger a powerful positive consequence.

ADVANTAGE



Advantage 🟢 symbols indicate a positive side effect or consequence, even on a failed check. They cancel and are canceled by Threat ⚠ symbols.

FAILURE



Failure ▼ symbols cancel Success ✨ symbols. If there are enough Failure ▼ symbols to cancel all the Success ✨ symbols, the check is a failure.

DESPAIR



Despair 🟡 symbols count as Failure ▼ symbols (they cancel Success ✨ symbols) and may also be spent to trigger a powerful negative consequence.

THREAT



Threat ⚠ symbols indicate a negative side effect or consequence, even on a successful check. They cancel and are canceled by Advantage 🟢 symbols.

DICE



Ability Die 🟢



Proficiency Die 🟡



Difficulty Die 🟣



Challenge Die 🔴



Boost Die 🔵



Setback Die ⬛



Force Die ⬜

THE PLAYER'S TURN

On each turn, you can perform 1 **Action** and 1 **Maneuver**, in any order.

A **Action** may include:

- Perform an attack
- Use a skill
- Exchange your 1 **Action** for an additional **Maneuver**

A **Maneuver** may include:

- Move
- Aim
- Take cover
- Ready or stow a weapon or item
- Interact with your environment
- Engage or disengage
- Stand up

You can suffer 2 strain to perform a second **Maneuver**.
You cannot perform more than 2 **Maneuvers** on your turn.
You can also perform any number of **Incidental** actions.